# Short on-screen Instructions Ballyland Rotor

* Page 1: Turn on the Volume. Double tap with one finger to start video tutorial. Three finger flick left to start the game.
* Page 2a: Instructions follow after the song.
* Page 2b: Turn Rotor to each of the four sounds at least two times. Then three finger flick left to continue.
* Page 3a: Turn Rotor to ‘Ballylanders’. Lift fingers to set.
* Page 3b: One finger flick down/up to choose Ballylander. Lift finger to set. Three finger flick left to continue.
* Page 4a: Turn Rotor to ‘Animals’. Lift fingers to set.
* Page 4b: One finger flick down/up to choose Animal. Lift finger to set. Three finger flick left to continue.
* Page 5a: Turn Rotor to ‘Weather’. Lift fingers to set.
* Page 5b: One finger flick down/up to choose weather condition. Lift finger to set. Three finger flick left to continue.
* Page 6a: Turn Rotor to ‘Instruments’. Lift fingers to set.
* Page 6b: One finger flick down/up to choose instrument. Lift finger to set. Three finger flick left to continue.
* Page 7: After song, three finger flick left to restart game and choose different settings in Rotor to create a new story.